

WUSPBA Solo Bass Drumming Quick Reference Guide

Order of Play: Solo competitors will play in the order determined by the contest organizer. (CR 1.6.)

Accompaniment: Bass drummers must provide their own live accompaniment of 1 to 2 pipers. They may also provide 1 tenor drummer and/or 1 snare drummer (both optional). In the alternative, a piping recording may be substituted. If a recording is used, it must be loud enough that it is audible to the drumming adjudicator during the performance. The recording may include a snare and/or tenor drummer (but not the bass part), in addition to the pipes. It is the responsibility of the competitor to provide the music, playback device, and its operation. In the case of an equipment failure during the performance, the competitor will be required to play as if the equipment providing the accompaniment were operating. Failure to do so will be considered a breakdown. (CR 5.2.)

Competitor Performance Level: All competitors should be judged based on evaluating each player's performance against the standard for the grade. It is **very** important to mark the performance level at the bottom of the judging sheet: Above grade level; In the upper quartile of this grade level; At grade level; In the lower quartile of this grade level; or Below grade level. (CR 1.10.)

Summary Form: Please rank the top six competitors from 1st through 6th with no ties. (CR 1.9.) Please note if, in your opinion based on this performance only, the competitor should be moved up or down in grade. Competitors are evaluated based on season-wide performances using both the Competitor Performance Level and this information.

Dress Requirements: WUSPBA has no strict competition rules regarding dress for solo competitions. The Code of Conduct encourages all participants to wear appropriate Highland dress while on the field.

***Tunes in Novice Grade:** In Novice, a "4-parted" tune means the drummer must play 4 different parts of music, but the piper may play a 4-parted tune, two 2-parted tunes, or one 2-parted tune twice over.

NOVICE Solo Bass Drumming

Event	Playing Req.	Competitor Submits
March	1 tune (min. 4 parts)*, any time signature	1 tune

INTERMEDIATE Solo Bass Drumming

Event	Playing Req.	Competitor Submits
MSR	1 2/4 march (min. 4 pts), 1 strath. (min. 4 pts), & 1 reel (min. 4 pts)	1 set (1 march, 1 strath., & 1 reel)
Hornpipe & Jig	1 hornpipe (min. 4 pts) & 1 jig (min. 4 pts)	1 set (1 hornpipe & 1 jig)

OPEN Solo Bass Drumming

Event	Playing Req.	Competitor Submits
MSR	1 2/4 march (min. 4 pts), 1 strath. (min. 4 pts), & 1 reel (min. 4 pts)	1 set (1 march, 1 strath., & 1 reel)
Hornpipe & Jig	1 hornpipe (min. 4 pts) & 1 jig (min. 4 pts)	1 set (1 hornpipe & 1 jig)